

# Tagging<sup>†</sup>

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Rafferty, Pauline. 2018. "Tagging." *Knowledge Organization* 45(6): 500-516. 114 references. DOI:10.5771/0943-7444-2018-6-500.

**Abstract:** This article examines tagging as knowledge organization. Tagging is a kind of indexing, a process of labelling and categorizing information made to support resource discovery for users. Social tagging generally means the practice whereby internet users generate keywords to describe, categorise or comment on digital content. The value of tagging comes when social tags within a collection are aggregated and shared through a folksonomy. This article examines definitions of tagging and folksonomy, and discusses the functions, advantages and disadvantages of tagging systems in relation to knowledge organization before discussing studies that have compared tagging and conventional library-based knowledge organization systems. Approaches to disciplining tagging practice are examined and tagger motivation discussed. Finally, the article outlines current research fronts.

Received: 3 April 2018; Accepted: 7 April 2018

Keywords: tagging, social tagging, tags, folksonomy

<sup>†</sup> Derived from the article of similar title in the ISKO Encyclopedia of Knowledge Organization, version 1.1 (=1.0 plus reference to Doctorow and Martínez-Ávila); published 2017-11-29, updated 2018-02-01. Article category: KOS Kinds.

## 1.0 Introduction

The move towards social software and what is generally known as Web 2.0 (O'Reilly 2005), or the social web, has generated interest in shared metadata and social tagging as an approach to resource description. The development of folksonomies and social tagging moves resource description towards a more dialogic communicative practice (Rafferty and Hilderley 2007), where creators, readers, listeners and viewers of documents are encouraged to add their own tags. There are a number of websites that use social tagging, and these include text-based websites such as CiteULike (<http://www.citeulike.org/>), music-based websites, such as lastfm.com (<http://www.last.fm/>), image based websites, such as Flickr (<https://www.flickr.com/>), fan websites, for example Archive of Our Own (<http://archiveofourown.org/>) and social websites such as Facebook (<https://www.facebook.com/>) and Twitter (<https://twitter.com/>).

Twitter, a popular microblogging platform, is an interesting case study. It uses the hashtag as the convention that

allows users to describe and, increasingly, to comment on content. Twitter users can very easily create tweets and retweet the initial tweet. Hashtags establish a bi-directional interaction between the user and the information resource, which on the one hand allows people to follow and acquire news, opinions and people's status updates, and on the other hand allows user participation in the creation of hashtags, facilitating the creation and propagation of content throughout the platform (Ma et al. 2013, 260). Hashtags are user driven and serve as metadata to code and spread ideas and trends quickly and easily, however, it can be difficult to interpret hashtags and discover their relationships because of their free-form nature (Ma et al. 2013). One of the interesting aspects of hashtag use is that it is very often used as meta-commentary on the tagged information resource rather than just as descriptive tag. This approach to using the hashtag, which goes beyond initial, official envisaged purposes and uses, might point to a creative use of tags and hashtags offering new approaches to search, not only informational search, but also

emotional, mood, phatic, and even in the use of the #not hashtag, critical search. It is perhaps in this potential expansion of description and search that the strength of social tagging lies.

## 2.0 Social tagging and folksonomy: definitions, concepts, and background

Social tagging has its origins in the development of online bookmarking in systems such as iList, which began in 1996, but it was the social bookmarking web service Delicious (then known as de.lic.ious), which started up in 2003, that coined the term “tagging.” Web services change considerably over time, and Delicious was subsequently bought by Pinboard on June 1, 2017, and its service discontinued in favour of Pinboard’s subscription service. Before tagging services began in practice, there was a theoretical literature that explored the idea of social tagging or democratic indexing (see, for example, Hidderley and Rafferty 1997). Golder and Huberman (2006) defined tagging as a process of labeling and categorizing information through which meaning emerges for individual users. Furner (2010, 1858) considered tagging a kind of indexing: “Tagging is the activity of assigning descriptive labels to useful (or potentially useful) resources.” And further (1859):

In the parlance of mid- to late-twentieth-century information science, [a given tag, e.g.] “cat” is an *index term*, and the activity of assigning index terms (words, phrases, codes, etc.) to resources (books, journal articles, Web pages, blog entries, digital photos, video clips, museum objects, etc.) has long been known as *indexing*, whether undertaken by people or machines.

Social tagging generally means the practice whereby internet users generate keywords to describe, categorise or comment on digital content. Tagging allows users to record their individual responses to the information objects. Tagging tools are generally formed of a triplet of user, information object and keyword. Tags, documents and users form a tri-partite graph, which means that tags are also connected (see for example, Cattuto et al. 2007). In this environment, users as well as documents are connected. We can think about social tags as being the categorization or description of content filtered through the user’s knowledge structures as well as through the lens of other people’s tags (Nam and Kannan 2014, 24).

In the early days, the emerging concepts and vocabulary relating to social tagging were still to be fixed, for example, in 2007, Zauder, Lazi, and Zorica wrote that “*collaborative tagging* is also frequently called social tagging and distributed classification, used as a synonym for *folksonomy* and

even confused with *social bookmarking*” (437). They emphasized that the term “folksonomy” (see below) should be used for the totality of tags produced by users through the “collaborative tagging” process, not used to refer to the process itself. “Social bookmarking,” while often using “collaborative tagging,” is not synonymous with “collaborative tagging.” “Collaborative tagging” is the process by which users of a web service add natural language keywords to information resources, creating a personalised collection, which can be made available to all users. Trant (2009) also distinguishes between tagging as a “process with a focus on user choice of terminology,” while a folksonomy is the “resulting collective vocabulary (with a focus on knowledge organization)” and social tagging is the “sociotechnical context within which tagging takes place (with a focus on social computing and networks).”

What was agreed on from the early days is that the value of tagging comes when a collection of social tags is aggregated and shared in a “folksonomy.” The term folksonomy derives from Vander Wal (2005), who explains that folksonomy is the result of personal free tagging of information and objects with a URL for one’s own retrieval within a social tagging environment. It is a portmanteau term created from “folk” (a favourite word of Vander Wal’s when referring to “regular people”) and “taxonomy,” however, unlike the hierarchical taxonomy, a folksonomy is a flat, uncontrolled resource organization system (Benz and Hotho 2007). Folksonomies are automatically generated related tags derived from the set of terms with which a group of users tagged content, they are not a predetermined set of classification terms or labels (Mathes 2004). Folksonomy has been described as an indexing language made up of entities and relationships that can be researched as networks through network analysis (Furner 2010).

Vander Wal distinguished between two types of folksonomy: the broad folksonomy and the narrow folksonomy. In a broad folksonomy, many different people can tag the same object, each person tagging from their own perspective. In this kind of system, the creator makes the information object available to others to tag with their own terms. An example of a site that uses broad folksonomy is Delicious. Broad folksonomies allow for the emergence of a “long tail.” In a narrow folksonomy, tags for a document are recorded only once, so that only new tags can be applied, and it is not possible to measure tag frequency. In such systems, tagging is often limited to the object’s creator or author, although this is not always the case. This means that the users who are searching the system are not always aware of the reasons behind the author’s tagging practice. Flickr, Technorati and YouTube are examples of narrow folksonomies (Peters and Stock 2009). There are likely to be fewer tags assigned in a narrow folksonomy and there is less likelihood of the emergence of a “long tail.” The

narrow folksonomy is not as rich in relation to its social aspect as the broad folksonomy. The popularity of an item in a broad folksonomy can be estimated by the number of tags that refer to it. Items of narrow folksonomies have flat tag distributions as every tag is assigned only once. The aggregation of tags from different users in broad folksonomies generates non-uniform tag distribution, which can help us to estimate the relevance of a tag from the number of times it is assigned. Within narrow folksonomies, “bag of tags” are only available for the whole tagging platform as opposed to individual documents as is the case in relation to broad folksonomy-based systems.

Feinberg (2006) commented that while some writers (for example, Golder and Huberman 2005) stress the collaborative nature of social tagging, in fact the cluster of tag terms is an aggregate of individual decisions rather than a cohesive collaboration. The difference between conventional approaches and the tagging approach that was picked up early on in the history of tagging is that while the tag-based system supplies the mechanics for defining, assigning and using tags, it does not provide any specific and detailed rules, guidelines or documentation regarding tag semantics or the ways in which organization is to be achieved through collaborative tagging (see, for example, Zauder, Lazi and Zorica 2007). Users are free to decide what to use their tags for and this means that tags are not necessarily informational or subject related keywords but might be purpose related or might even be quite random. Rattenbury et al. (2007, 103) argued that it is the unstructured nature of the tag that makes it useful: “tags allow for greater flexibility and variation; and tags may naturally evolve to reflect emergent properties of the data.”

Quintarelli refers to tagging as bringing “power to the people” (2005), though researchers later discovered that tagging is often done by a relatively small number of “supertaggers” (see, for example Lorince et al., 2015). The motivation to tag depends on context, with sites such as Delicious existing principally to bookmark and retrieve information objects, while for some sites, such as LastFM, tagging is arguably of secondary importance. From early on, it was recognised that tags operate as content organizers and discoverers and that they also enable like-minded tag creators with resources to interact and to meet their information needs, potentially facilitating the development of social networks (see, for example Razikin et al. 2008; Ding et al. 2009). The success of a social tagging system depends on quality and engagement of its taggers, and recent studies have looked to develop serious play approaches to encourage taggers and to improve crowdsourced tagging (see, for example, Parachakis 2014; Konkova et al. 2014).

Social tagging, and the folksonomies that are created in and through the tagging process, remain important in relation to knowledge organization in today’s social web. Popu-

lar social web sites such as YouTube, Flickr, Facebook, LastFM and Twitter, in its hashtag, have adopted tagging in practice, while social bookmarking sites such as CiteULike, LibraryThing and BibSonomy are active, the latter being the focus of a number of studies into tag user behaviour (see for example, Noy et al. 2008; Jaschke et al. 2008; Borrego and Fry 2012; and Doerfel 2016). All of these social web sites demonstrate folksonomies at work. There are many other examples of Web 2.0 platforms and services that use collaborative tagging, including projects that use languages other than English as tagging medium. In France, for example, Moirez (2012) has undertaken a survey of folksonomies in use within French departmental archives.

Lasić-Lazić et al. (2017) present a very useful literature survey of current research approaches to studying folksonomies, updating Peters and Stock’s 2010 survey, and testing out theoretical frameworks constructed by Peters (2009) and Trant (2009). They note that recent studies have examined folksonomies as a new method of enhancing access to resources, search result, or as a basis for various recommender systems. Other studies have examined the potential of user tags in enhancing resource description and complementing standard KOS methods. The third approach is “concerned with extracting meaning from folksonomies, by making explicit the semantics and meaningful relationships in social tagging systems, so they can be transformed to partial ontologies and used to represent knowledge in the Semantic Web environment” (705). Such studies examine tags as viable alternatives to indexing terms assigned by professionals or as a means to complement existing schemes by reflecting user needs in ways that are not always addressed by existing indexing schemes. Recent research has also investigated the ways in which taggers tag (Doerfel et al. 2016) and the ways in which information seekers make use of the navigation options that they are given (Neibler 2016).

Vaidya and Harinarayana (2017) examined the role of social tags in relation to web resource discovery and noted that there has been relatively little research into how and to what extent tagging can be adopted to enhance the search process. They argue that the strength of folksonomy is its collaborative indexing while its weakness lies in information retrieval performance because of the lack of precision. Their study, which was a bibliographically oriented project focusing on LibraryThing and LOC, suggests that user tagging might be used to complement indexer assigned controlled vocabularies but would be unlikely to replace them fully. The complementary relationship between conventional information retrieval approaches and social tagging in social web sites is a strong theme throughout the literature.

### 3.0 Tag types and tag clouds

Different types of tags are used for different purposes. There has been some research focused on identifying tag typologies with a view to investigating whether they are useful in completing a task or whether they fulfil a specific function (Thom-Santelli 2008). Research in identifying the reasons why participants tag has also been used to generate recommendations for the design of tagging systems (see, for example, Ames 2007). Gupta et al. (2011) provide a categorization of tag types (although there are some overlaps in the typology), which is useful as an overview of tagging practice:

- Content-based tags: to identify the actual content of the resource, e.g., Honda Odyssey,
- Context-based tags: to provide the context in which the object was created or saved, for example tags describing locations and time: San Francisco, Golden Gate Bridge, 2005-10-19.
- Attribute tags: inherent attributes of an object but may not be derived from the content directly, e.g., author of a piece of content such Clay Shirky. These tags might also identify who or what the resource is about or can identify qualities or characteristics of the resource, e.g., funny.
- Ownership tags: who owns the resource.
- Subjective tags: user's opinion and emotion, e.g., funny or cool. They can also be recommendation tags or other kinds of self-expression tags.
- Organizational tags: to identify personal information, e.g., mypaper or mywork, and remind the tagger about tasks to undertake, e.g., toread, todo. These are less useful for others and are often time sensitive and concerned with an active engagement with the information object.
- Purpose tags: non-content specific functions relating to an information seeking task of users (e.g., learn about LaTeX, translate text).
- Factual tags: "identify facts about an object such as people, places, or concepts. Factual tags help to describe objects and also help to find related objects. Content-based, contextbased and objective, attribute tags can be considered as factual." (6)
- Personal tags: most often used to organize a user's objects (item ownership, self-reference, task organization).
- Self-referential tags: "they are tags to resources that refer to themselves. e.g., Flickr's "sometaithurts"<sup>4</sup> - for "so meta it hurts" is a collection of images regarding Flickr, and people using Flickr. The earliest image is of someone discussing social software, and then subsequent users have posted screenshots of that picture within Flickr, and other similarly self-referential images" (7).
- Tag bundles: otherwise known as folksonomies. (5-7).

Folksonomy datasets are often represented as tag clouds. The tag cloud is a user interface element made up of the list of tags that have been used within a particular system. In some cases, the popularity of tags is displayed typographically (Panke and Gaiser 2009). Tag clouds aggregate tags and their resources and display them in "a visually appealing manner" (Helic et al. 2011). The tag acts like a query mechanism in a conventional system. As the user clicks on a tag within a cloud, the tagging system takes the tag and adds it to the system algorithm as a query. The system then matches the tag with related tags in its system and a new tag cloud is displayed based on the results (Mesañe and Carman 2009). Users are often given the option of filtering out tags from the search. Tag clouds can be attractive and interesting, because the representation is compact, the eye is drawn to the largest words, and because the words themselves, their relative importance and their alphabetical order are represented simultaneously. However, it is difficult to compare tags of the same size, and in some clouds the word's size is conflated with its importance. Another problem is that words of similar meaning might lie far apart so associations and relationships might be missed (Hearst and Rossner 2008).

A number of studies have examined the effectiveness of tag clouds as knowledge organization and information retrieval tools. Sinclair and Cardew-Hall (2008), in a study that examined the effectiveness of tag clouds as retrieval tools, concluded that when the information search was focused and specific, the traditional search interface was preferred while when the search was more general, users in their experiment preferred the tag cloud. Their overall view was that while the tag cloud is of value, it is not sufficient for navigation through a folksonomy-based dataset.

### 4.0 Social tagging as knowledge organization: strengths and weaknesses

The strengths and weakness of tagging as a kind of indexing can partly be inferred from its characteristics relative to other forms of indexing. Furner wrote (2010, 1859):

tagging can be characterized as a form of (1) manual, (2) ascriptive [assigned as opposed to derived], (3) natural language [as opposed to controlled vocabularies], (4) democratic indexing, which is typically undertaken by (5) resource creators and (6) resource users who have (7) low levels of indexing expertise, (8) high levels of domain knowledge, and (9) widely varying motivations, and which is commonly used to represent (10) non- or quasi-subject-related properties, and frequently (but far from exclusively) applied to (11) resources such as images that do not contain verbal text.

There have been champions and critics of social tagging as a knowledge organization tool from the early days. Champions (for example, Kroski 2005; Shirky 2005; and Merholz 2004) lauded the flexible, participative and collaborative nature of social tagging, which is democratic (Rafferty and Hilderley 2007) in that it involves all users and emergent in that the tags can change rapidly in response to new content (Feinberg 2006). Early proponents of social tagging took inspiration from James Surowiecki's notion of the "hive mind," or the "wisdom of crowds," or "social intelligence" as a way to explain the advantages and richness that they claimed for social tagging. The idea is that the combined intelligence of a group of people will be more accurate than the knowledge of an individual, even an expert individual. Hilderley and Rafferty (1997), writing along these lines in relation to the theoretical concept of democratic indexing that they developed before the emergence of social tagging in the web, drew on reader response and interpretative literary theory to explore the potential inherent in collaborative tagging.

Early in the history of social tagging, Mathes (2004) mapped out some of the useful aspects of folksonomies as knowledge organization tools for the web. Folksonomy systems are useful, because they facilitate serendipitous discovery through browsing and allow for tracking "desire lines." They are useful, because of their low entry barriers in relation to cost, education, training and experience. Feedback on tagging systems is immediate. The sharing of tags and the instant feedback that can be derived from user generated tagging facilitates a high level of community interaction that would probably not be possible if decisions had first to be made about codes, conventions and rules, such as might be found in the governance of any tightly controlled taxonomy. There is a question about who is doing the tagging, as the user has to have a certain level of IT literacy before engaging with social software. Mathes also cites as the limitations of these systems their ambiguity, the use of multiple words and the lack of synonym control.

For Kroski (2005), tagging is inclusive, incorporating no imposed cultural or political bias: its language is current, fluid and capable of incorporating terminology and neologisms; it is non-binary, democratic and self-moderating, follows desire lines (see also Mathes, 2004); it engenders community and offers excellent usability. Hammond et al. (2005) added to the list of advantages its flexibility, while Mathes (2004) underlined the opportunity for serendipitous browsing afforded by the flat structure of folksonomy. Porter (2005) emphasised the importance of tagging in resource discovery. Their "freeform" (Shirky 2005) and uncontrolled nature means that tags are able to describe authentically an object in fluent, current and flexible language (Kroski 2007, 95). They can be created and applied "on the fly"; they are inclusive and give equal weight to

"long tail" interests (Trant 2009) and, as such, they are fundamentally different from formal or traditional taxonomies, which require language stability and control.

Echoing some of this in a highly cited paper, Shirky (2005) states that while ontologies work well in domains that have a small corpus, formal categories, stable entities, restricted entities and clear edges, where the participants are expert cataloguers and expert and coordinated users looking for authoritative resources, they are less successful in domains that have large corpus, no formal categories, unstable and unrestricted entities with no clear edges, while the participants are uncoordinated and amateur users and naïve cataloguers, and there is no clear authority, in other words, web 2.0. In such an environment, moving towards organic organization through the aggregating of tags is a practical solution.

Disadvantages, or weaknesses in social tagging have long been recognized in the literature. Amongst the weaknesses of social tagging are a lack of synonym and homonym control, a lack of precision and hierarchy, a "basic level" problem where broad and narrow terms are used interchangeably, and a susceptibility to unethical gaming (Kroski 2005). Their uncontrolled nature has led to charges of imprecision, inexactness and ambiguity (Guy and Tonkin 2006; Rafferty and Hilderley 2007), undermining or disabling their expediency in information retrieval or for universal application. The lack of control (Guy and Tonkin 2006; Kroski 2007) and opportunities for over-personalisation create the potential for chaos and unpredictability. Despite this, Guy and Tonkin (2006) conclude that the benefits of tagging outweigh the costs, and they promote investment in ways of improving tags, both at a systems level (tidying tags or tag bundles) and user level (tag literacy). The inevitability of tagging is readily evident in Kroski (2005), Quintarelli (2005) and Shirky (2005).

Champions of social tagging emphasised its ability to allow for unbiased tagging of resources (Kroski 2005), but a more nuanced and critical analysis, such as has been undertaken by Feinberg (2006), argues that one of the potential problems of social tagging is that it allows all biases to thrive in a form that lacks clear articulation. Feinberg (2006) draws attention to the limitations of social tagging in relation to the notion of social intelligence with reference to examples drawn from Surowiecki. She argues that while social tagging systems might be democratic in allowing anyone to tag, there is no sense of a community coming together to determine how a resource should be indexed. She suggests that if a political metaphor is to be used to characterise the attitude regarding authority in social tagging systems, then "social classification," as Feinberg calls it, should be likened to libertarianism, "where everyone's whims are allowed to flourish" (6). It is, Feinberg argues, the libertarianism of social tagging that facili-

tates the “long tail” aspect, although she wonders how useful the “long tail” actually is for knowledge discovery. A related issue is that while the folksonomy approach might allow for a wide range of voices to be heard, the burden of judging relevance is then on the information seeker.

Gartner’s 2016 critique of tagging as an unfiltered representation of lived experience echoes elements of Feinberg’s argument. Gartner writes (103) that

The great strength of folksonomy is often claimed to be that it has a degree of authority because it comes directly from the people and presents an unfiltered representation of their living culture free of ideology. An appealing idea, but, as has been made clear in earlier chapters, the notion of metadata being devoid of ideology is a utopian one. Folksonomies are as ideological as any other form of metadata and what they present are beliefs about the world that are as value-laden as beliefs always are.

In addition Gartner voices practical concerns about the “free-for-all” of folksonomy. Controlled vocabularies exist, he writes, to bring clarity “to a haze of terms that may describe the same concept; they do this by putting some shape and order into its synonyms, homonyms and alternative spellings.” The problem with the free-for-all of folksonomy is that it (103)

abandons attempts to do this, so there will inevitably be multiple ways of talking about the same thing. This is certainly democratic but it does mean low rates of retrieval: searching using a given term will inevitably mean missing records that describe the same concept but are tagged with an alternative one. Without some way of handling these thorny issues, we have to accept that we will miss plenty of material that could be relevant to us.

Peters and Stock (2007) listed a number of strengths that folksonomies could bring, noting that they:

- represent an authentic use of language,
- allow multiple interpretations,
- are cheap methods of indexing,
- are the only way to index mass information on the web,
- are sources for the development of ontologies, thesauri or classification systems,
- give the quality “control” to the masses,
- allow searching and—perhaps even better—browsing,
- recognize neologisms,
- can help to identify communities,
- are sources for collaborative recommender systems,
- make people sensitive to information indexing

before detailing the problems, which are:

- absence of controlled vocabulary,
- different basic levels,
- language merging,
- hidden paradigmatic relations,
- tags which do not only identify aboutness,
- spam-tags, user-specific tags and other misleading keywords,
- conflation of ofness, aboutness, iconology and isness.

They then suggested some natural language processing techniques to solve the problems. Peters and Stock were not the only ones to suggest methods to improve the performance of social tagging systems; from early on in the history of social tagging there have been arguments in the literature for including some form of discipline within social tagging systems to address weaknesses (see, for example, Schmitz 2006; Schmitz et al 2006; and Benz and Hotha 2007).

## 5.0 Disciplining tagging

In a fairly early paper, Rafferty and Hilderley (2007) noted that while the discourse of user-based indexing is one of democracy, organic growth and of user emancipation, there were hints throughout the literature of the need for post hoc disciplining of some sort and suggested that this reveals a residing doubt amongst information professionals that tagging and folksonomy systems can work without there being some element of control and some form of “representative authority” (Wright 2005). Perhaps, they suggested, all that social tagging heralds is a shift towards user warrant. The interest since then in developing tools and systems to discipline tagging suggests that their thesis has merit. Examples of tag disciplining include tag recommendation systems that encourage consolidation of tagging vocabulary by recommending appropriate tags for a resource (Ding et al. 2010). Other projects that have explored ways to discipline tags include using visualisation techniques to display “interesting” or trending tags (e.g., Dubinko et al. 2007) and, as already noted, designing systems that use semantic web technologies such as ontologies to overcome the perceived weaknesses of conventional social tagging systems.

Noruzi (2007) argued that folksonomies should use thesauri to enhance efficiency and improve consistency, and also:

- to provide a means by which the use of terms in a given subject field may be standardized.
- to locate new concepts in a way that makes sense to users of the system.

- to provide classified hierarchies so that a search can be narrowed or broadened systematically, if the first choice of search terms produces either too few or too many results/hits.
- to provide a choice between singular and plural forms. Some words have two different connotations. Many concepts cannot be adequately represented by single words, and compounds are necessary.
- to correct typographical errors made by folksonomy users.
- to provide a guide for folksonomy users and searchers of the system for choosing the correct term for a subject search; this highlights the importance of cross-references. If a folksonomy user uses more than one synonym for the same resource—for example, “man,” “men,” “male” and “human”—then that resource is liable to be indexed haphazardly under all of these tags; a searcher who chooses one and finds resources tagged there will assume that s/he has found the correct term and will stop his/her search without knowing that there are other useful resources tagged under the other synonyms.
- to provide guides to terms that are related to any tag in other ways. Similar terms (related terms) should be linked together by three types of relationships: i) hierarchical relationships; ii) associative relationships; and, iii) equivalence relationships. For example, a search for the word “employees” will find records with the word “employees” but not records with words “employee,” “worker,” “laborer,” “laborers,” etc. The thesaurus is a way around this problem.

This paper is rather dated now, and the trend might be towards developing and using ontologies rather than thesauri to enhance social tagging systems, but the desire to use conventional information retrieval tools to address the weaknesses of social tagging, while retaining the strengths of such systems, remains strong.

Papers that discuss the design and development of tag ontologies to discipline and to enhance social tagging systems include Gruber (2007) and Kim, Passant, Breslin, Scerri, and Decker (2008). Ding et al. (2010) developed an upper level ontology (UTO) for social tagging, which aimed to integrate metadata from one social tagging site with metadata from other social tagging sites. Other semantic knowledge resources are sometimes used in projects that seek to map tags to ontologies, such as WordNet and DBpedia. Some approaches to the disciplining of tagging seek to enhance or extend existing ontologies by including conceptual and terminological representations of specific domains. As an example, a project undertaken by Font et al. (2014) sought to extend MUTO (Modular Unified Tagging Ontology) (Lohmann 2011) by representing

the semantics of a specific domain, in this case, the Freesound collaborative database that has more than 200,000 uploaded sounds (2). In 2011, Trattner et al. examined the possibilities of enhancing the efficiency of tagging as a resource discovery tool by developing tag-resource taxonomies to support efficient navigation of tagging systems. As with the ontological enhancements to tagging practice, while the taxonomy might enhance efficiency, this type of approach is not perhaps in the spirit of free-form tagging. Another interesting approach was taken by Baldoni et al. (2012), who combined affective computing, social tagging and ontologies in relation to artworks with the end goal of representing the emotional tags derived from user interactions as emoticons, which could then be used to encourage future user tagging.

Another approach to the disciplining of tags can be seen in the development of UTIs or universal tag identifiers (see for example the OpenID initiative (<http://openid.net/>) that allows web users to have one web account for logging on to different sites, and the MOAT project that provides a framework for taggers to produce semantically annotated content by using URLs of existing resources (see Ding et al. (2009), for a more detailed discussion of UTIs, the UTO and a comparison of tagging features on Delicious, Flickr and YouTube, as of 2009). Such initiatives fly in the face of the arguments about the freedom that tagging offers its users, but advocates of tag disciplining argue that the social networks are platforms not only for bookmarking or tagging for one’s own use but for sharing.

Ding et al. (2010) describe FaceTag (available at <http://www.facetag.org/>), which combines the flat structure of user-generated tags with faceted vocabulary to enrich the system by incorporating relationships. The four basic facets are resource type, theme, people and purpose, and users can use these facets to supplement their own tags. They argue that “[s]ocial tagging and traditional indexing are similar in that the objective of both activities is to provide access to and support retrieval of a group of resources that share similar features,” and from this perspective the development of tag ontologies and other disciplining methods makes practical sense. They studied the tags taken from Delicious, Flickr and Youtube over three years and showed that behaviour on each of the sites is slightly different, determined by the technological parameters of the site, the content, the purpose and the developing group of users. This, they acknowledge, has implications for the design of system architecture moving forwards.

The EnTag project was a one-year, UK JISC funded project that investigated ways to enhance social tagging via controlled vocabularies with a view to improving the quality of tags for increased information discovery and retrieval (Golub et al. 2009, 163). The main focus of atten-

tion was into the effectiveness of an enhanced tagging system (Matthews et al. 2010). The enhanced system, which had the capability of offering suggestions via a knowledge organization system was compared against free social tagging. The enhanced tagging system, EnTag, was tested with experienced IT users with the results suggesting that users felt that some kind of controlled vocabulary was a “good thing,” and that suggesting or recommending tags would help the usability of a tag-based system. They were less happy with the tag cloud as a navigation tool, although the researchers suggest that tag clouds might be made more usable by personalising them and/or using filtering, ranking and clustering design solutions.

Establishing control through using knowledge organization tools in tagging systems has its costs, and determining the value of undertaking such a project is complex and would depend on specific contexts, purposes and players. The EnTag project used *DDC* to suggest tags to users, concluding that such systems could improve specificity and could help with automatic spell checking (Lykke et al. 2012), while the final study of the EnTag project (Golub et al. 2014) explored whether tagging might be enhanced with suggestions from *DDC* or another well-established knowledge organization system, and concluded that such enhancements can help taggers, even those who are not professional indexers, especially if their tagging practice is appropriate and altruistic.

Another recent approach to disciplining tags has been the investigation of whether games with a purpose (GWAP) might be used to help generate tags. Goker et al. (2014) concluded that the games are more orientated towards describing “what” is in a tagged image, while photo-sharing social networks present a more balanced view of semantic facets (what/when/where/who). Weller and Peters (2008) used the analogy of the tag garden to discuss the management of folksonomy, and suggested that the tag garden could benefit from seeding, weeding and fertilizing, metaphors that Weller expanded upon in her 2010 book, *Knowledge Representation in the Semantic Web*.

Tag recommendation or tag recommender systems offer another important approach to disciplining tags. Tag recommendation systems aim to support users in the tagging process and to expose different facets of a resource (Jäschke 2007). The goal of these systems is to suggest a relevant set of keywords to assist the user in the tagging process. This is sometimes done by presenting the tags as a tag cloud or by using larger fonts for those tags that are most popular. Jäschke et al., writing in 2007 about using tag recommender systems in the search process, concluded that using “most popular tags” increases relevance and precision. The tag clouds or alternative representations can also be used as navigation tools by information seekers. The process of tag recommendation is that when a user

posts a new resource on a web 2.0 platform, the tag recommender will suggest some keywords to tag the resource based on some criteria of relevance.

The construction of tag recommender systems is very much dependent on the development of effective and relevant filtering algorithms, and the development of such algorithms has been the focus of much research over recent years (for example, Lee and Chun 2007; Mishne et al. 2006; Musto et al. 2009; Kowald 2014; Wang et al. 2014). While the potential strengths lie in the ability of well-designed recommender systems to help produce relevant and appropriate keywords as tags, there is always a danger that tag recommender systems suggest inappropriate, irrelevant or obscure keywords to taggers. Another danger is that the overzealous implementation of tag recommendation systems will curb the creativity of individual tagging and lead to homogenous tagging systems, privileging particular worldviews and certain voices, possibly the voices of the “super taggers.”

Research has also focused on the influence of tag recommenders on the indexing quality in tagging systems. Dellschaft and Staab (2012), exploring tagging in image retrieval, undertook a study that examined the tags assigned by Mechanical Turk workers to images with accompanying description, and compared them with tags assigned to images without accompanying description. They discovered that the taggers who could see the descriptions spent significantly more time on the task. The presence of description led to increased tag production and global tag diversity. It reduced the inter-tagger diversity. The tags in the without description category tended to be more general than those in the with description category but showed more diversity. They suggest that the ideal system might include tags generated through both methods and suggest that in soliciting tags from crowd-workers, designers of image tagging systems should ensure that “the tags for each image are provided by indexers who can observe image text description and another part by crowd-workers who can observe only the image itself.” Godoy et al. (2016) provide a useful overview of folksonomy-based recommender systems, identifying their role and the advantages that they offer to growing web 2.0 platforms.

## 6.0 Comparing tagging systems and library-based knowledge organization systems

Tagging systems have been compared with library-based knowledge organization systems to determine questions relating to performance, usefulness, synonym control and browsability. Heymann and Garcia-Molina (2008) undertook an experiment in which they compared LibraryThing and Goodreads tags with *LCC*, *DDC* and *MARC 008* tags, and their evaluative framework outlined the features pre-



sent in library systems that they believe “social cataloguing systems” should emulate:

1. Objective, content-based annotations.
2. Appropriate group size frequencies. “A system made up of groups of works where each group contains two works would be difficult to browse, as would a system where all groups are made up of a million works. A system should have the right distribution of these group sizes in order to be usable”
3. Good coverage of the same groups as the library terms: A group in this instance is made up of the works tagged with a specific tag.
4. Good recall: “A system should not only have the right groups of works, but it should have enough works annotated in order to be useful. For example, a system with exactly the same groups as libraries, but with only one work per group (rather than, say, thousands) would not be very useful”
5. Little synonymy in annotations.
6. Consistent cross-system annotation use: “Across the same type of system, in this case, across tagging systems, we would like to see the systems use the same vocabulary of tags because they are annotating the same type of objects—works.”
7. Consistent cross-system object annotation: “We would like the same work in two different tagging systems to be annotated with the same, or a similar distribution, of tags.”

Their work showed that tagging in Goodreads and LibraryThing is predominantly objective and content-based, though many other types of tags exist and are prevalent. Tags have group size frequencies that are similar to library terms, suggesting a similar quality of browsing is facilitated. They also found that the tags had good coverage of many of the same groups as library terms, implying that taggers found the right ways to divide up the books in the system. Tags had acceptable recall although recall was much better in relation to popular objects, and synonymy was found not to be a big problem. The tags that are in their data set have equivalent or contain library terms. They do not really explore the taggers themselves in the two literary orientated websites. This might impact on the results given that there is a fair chance that there might be a relatively high percentage of taggers trained in knowledge organization tagging on these sites, nonetheless, the work is of interest.

Tagging practice has been compared with conventional indexing practice by other scholars, for example, Rorissa (2010), who, in examining the similarities and differences between Flickr tags and controlled indexing keywords in a general image collection, aimed to “identify the structure

of tags used for describing images on Flickr and empirically test the difference between that and the structure of index terms in general image collections according to categories of attributes of images in frameworks established by previous research” (4). Specifically, the frameworks were those developed and used by Enser and McGregor (1992) and Jørgensen (1998). The study showed that there were differences in structure between tag terms and index terms and that taggers behaviour differs from trained indexers’ behaviour. Tags often include the perspective and the context of the person doing the tagging so that they can be richer than the conventional index term. However, the professional indexer may evaluate the information content more thoroughly than the tagger, adding value to the index terms in terms of their precision for retrieval purposes (10). Other examples of this kind of study include Tsui, Wang, Cheung and Lau (2009), who looked at folksonomy as a way to augment conventional approaches to content description, Yi and Chan (2009), who linked folksonomy and *LCSH* and Lawson (2009), who compared keywords used on OCLC’s World Cat with tags assigned to the same books in LibraryThing and Amazon and concluded that social tagging could enrich conventional resource description.

Other studies that have developed in-depth analysis of tagging as a practical application in the area of knowledge organization include Keshet (2011), who examined tagging as social classification, Morrison (2008), who compared the search information retrieval performance of folksonomies from social bookmarking web sites against search engines and subject directories and Spiteri (2007), who evaluated tags selected from three websites against the National Information Standards Organization (NISO) guidelines for the construction of controlled vocabularies.

Empirical evaluative studies of the retrieval performance of tagging systems have been undertaken from early in their history. Morrison (2007) measured the effectiveness of folksonomies as information retrieval tools by conducting a “shoot-out” study between search engines, directories and folksonomies, examining precision, recall and overlap of results. Participants, drawn from information studies students, were asked to generate the queries themselves based on their own information needs and evaluate the relevance. In this study, the folksonomies outperformed directories for news searches in both recall and precision but fell well behind search engines. Folksonomies also fell behind in entertainment search, although not significantly behind directories, and they also performed worst for factual and exact site queries. Search engines had the highest precision and recall scores for all search types. Morrison argued that despite their performance limitations, folksonomies nevertheless show promise and could be used to improve search engine perfor-

mance as they develop over time and increase their user base.

Seki, Quin and Uhuera (2010) examined *MESH* and CiteULike tags and showed that they performed similarly when searched separately but that when they were combined, performance increased significantly. Another area of interest in relation to user generated content is whether members of a particular group, for example domain experts, tend to tag in similar ways, which in turn might impact on relevance and usability. In relation to this point, Lee and Shleyer (2012) undertook research that investigated *MESH* and CiteULike terms and concluded that the terms in *MESH* and CiteULike showed different understandings of the two groups, that of the professionally trained indexers and that of the users who are domain experts.

A number of empirical studies comparing user generated content and controlled vocabularies were carried out within the INEX (Initiative for the Evaluation of XML Retrieval) Social Book Search Track. This track was introduced in 2010 and ran until 2014 when it continued as the clef social book search lab. The evaluation studies undertaken on the INEX track evaluated book retrieval on Amazon, LibraryThing and libraries. Koolen, Kamps and Kazai (2012) found that for judging topical relevance, LibraryThing reviews were more important than the core bibliographical elements or the tags. The 2014 Koolen study also found that reviews were more important than the core bibliographic data or the tags. The Social Book Search Track shows that system effectiveness increases when systems include user generated content for a broad range of tasks. The focus of these tasks is in measuring the perceived usefulness of the system and the results suggest that it is really the reviews that complement more conventional searching.

In a large-scale empirical study, Bogers and Petras (2015), compared tags and controlled vocabularies in relation to book search. They discovered that tags and controlled vocabularies achieve similar effectiveness, however, although they achieve similar effectiveness, significant differences exist in the distribution of tag terms and controlled vocabulary terms in their study. The average number of types is larger for controlled vocabularies than for tags, while the average number of tokens is larger for tags than for controlled vocabularies, which means that there are more unique terms in the controlled vocabularies but more repetition of terms in the tags. They noted that while there was no significant difference in retrieval effectiveness, tags appeared to perform better overall. They suggest that the difference in type/token averages could offer a possible explanation for this. One explanation might be that the keywords used in the tags are qualitatively better, while another explanation might be that precision is more

important in book search than recall. More terms to match on, that is, more types, is likely to benefit recall while more repetition of the same term, more tokens, is likely to strengthen precision. This would suggest that controlled vocabularies improve recall while tags have a precision enhancing effect.

## 7.0 Taggers and tagging practice

As tagging has become established practice, many studies have explored the motivations of taggers. It was clear from the early days of tagging that motivations range from the selfish to the altruistic (Hammond et al. 2005). Panke and Gaiser (2009) identified four types of taggers: ego taggers, who seek the publicity of being taggers; archivers, who tag to organize their social web activities; broadcasters, who tag to share content; and team players, who use tags to exchange information in personal networks. Nam and Kannan (2014) categorize the motives of tagging as relating to: a) content organization; and, b) social communication, which can include (following Ames and Naaman 2007): self-orientated organization, self-orientated communication, social organization and social communication. There has been considerable research that has investigated “citer motivation” (see for example, the classic 1965 Garfield paper), and there are some overlaps between the two areas; however, citation and referencing derive from a specific form of communicative practice with a clear and focused purpose, while tagging is less disciplined, domain driven and conventionalized.

Gupta et al. (2011) offer a useful overview of tagger motivation, which, they suggest, includes:

- future retrieval,
- contribution and sharing,
- attracting attention,
- play and competition,
- self-presentation (self-referential tags),
- opinion expression,
- task organization,
- social signalling,
- money: (e.g., tagging for Amazon Mechanical Turk projects),
- technological ease.

## 8.0 Research fronts

Research in tagging as knowledge organization continues to engage with a range of topics from tag enhancement to tagging behaviour. Recent trends include:

- Designing approaches and techniques to enhance tagging practice; for example, categorizing social tags to improve

folksonomy based recommendations (Cantedor et al. 2011), creating structured iconic tags (Ma and Cahier 2014), exploring different user interfaces for representing tags for search (Bar Ilan et al. 2012), recommender and personalized knowledge retrieval systems, for example, (Pappas and Paraskakis 2016) and creating tag hierarchies based on popularity (Almoghim et al. 2014).

- Exploring tag quality and investigating the tagging behaviour of participants, sometimes distinguishing between novice and expert (for example Choi and Sym 2014; Madden et al. 2014; Schultes et al. 2013; and Vaidya and Harinarayana 2016).
- Exploring tagging in relation to specific kinds of institutions; for example, crowdsourcing of digital humanities collections (Choi and Syn 2016), tagging of banned and challenged books (Kipp et al. 2015) and tagging and crowdsourcing in relation to digital cultural documents and collections (see, for example, chapters in Foster and Rafferty 2016).
- Exploring the compatibility of folksonomies and conventional knowledge organization systems; for example, the automatic addition of keywords from *DDC* (Golub et al. 2014) and investigating the possibility of enhancing image tags using controlled vocabularies derived from *LCSH* and *LCTGM* (Jørgensen et al. 2014).

And finally, while current tagging practice tends to be in the form of inputting individual terms or short phrases, in other words, it operates mainly on the paradigmatic plane, it may be that operating at the syntagmatic plane, through sentences and stories, would allow us to capture a broader range of interpretations. Employing stories to capture description and affective responses has generated interest in relation to images and there is some acknowledgement that rich descriptions of images might enhance indexing exhaustivity, and indeed inform indexers' understanding of users' seeking behaviour (see for example, O'Connor, O'Connor and Abbas 1999, 682; Greisdorf and O'Connor 2002). Connor, O'Connor and Abbas (1999) noted that users employ stories to describe the content of images (684) and tend to use a narrative style for their descriptions as they become accustomed to the viewing experience offered by an image (687–688), but the possibility of using these stories in image indexing is only just starting to be considered by scholars because of the “lack of a widely accepted conceptual framework within which to make indexing decisions” (Jørgensen 2003, 252) among experts.

A project undertaken by Leiberman, Rosenzweig and Singh (2001), developed a prototype user interface agent, ARIA (Annotation and Retrieval Integration Agent), which can sit in the user's email editor and sift “descriptions of images entered for the purposes of storytelling in e-mail” for annotations and indexing terms. The storytell-

ing that might be done through e-mail communicative practices becomes the raw material for image annotation. More recently, Rafferty and Albinfalah (2014) investigated storytelling in users' descriptions of images using two “writerly” high-modality images. Examining a small number of responses in some detail, the investigation established that story telling plays an important role in how people interpret images and suggested that incorporating elements of storytelling into the indexing process might be valuable in relation to indexing exhaustivity. One of the challenges in tagging is to encourage creativity while at the same time disciplining input. Story-telling is a pervasive and generally pleasurable form of human communicative practice. In addition, story-telling offers a syntagmatic approach to user-based indexing input based on ubiquitous and very human communicative structures.

## 9.0 Concluding remarks

Overall, the literature would suggest that while tagging and other forms of user-generated content can appear to perform less well than conventional controlled vocabulary search systems in relation to certain retrieval performance measures, such approaches can complement, enrich, and indeed enhance conventional retrieval systems, for example in relation to book search (see Bogers and Petras 2015). Tagging systems have strengths and weaknesses relative to other forms of knowledge organization. In relation to complementing and enriching other forms of knowledge organization, tagging offers opportunities for indexing “aboutness” and emotion, particularly in the tagging of non-text-based resources. Work in this area has been undertaken by Neal et al. (2009) in relation to musical facets, tags and emotion and Lea and Neal (2009) on image searching. Neal et al.'s paper also emphasises the value of “bottom-up” approach to image descriptions in situations where it is impossible for a few experts to describe numerous images.

Social tagging used alongside semantic web tools such as ontologies has also been shown to enrich access and discovery and to offer alternative access routes into digital collection in projects such as Bertola and Patti's project to develop software tools (ArsEmotica) that allow for emotion-driven access to artworks (see Bertola and Patti 2013; and Bertola and Patti 2016). The quality of indexing, however, is necessarily dependent on the taggers who undertake the tagging and on the quality of keywords generated by taggers, which in turn depends on knowledge and understanding (see, for example Rafferty (2011) on the dangers of potentially losing cultural and historical knowledge in tagging systems). Like all other knowledge organization systems, tagging will privilege specific worldviews, and may ignore or marginalise other worldviews, with the result that certain concepts and terms are neglected. The crucial

element influencing the quality of tagging is in the end the quality of the taggers. The strengths and weaknesses of tagging are also dependent on the purpose and scope of particular domains and specific platforms. As Shirky argued early in the history of tagging, within the social web, which is a domain that has large corpus, no formal categories, unstable and unrestricted entities with no clear edges, participants who are uncoordinated and amateur users and naïve cataloguers, and there is no clear authority, tagging is perhaps the more pragmatic solution we have for facilitating some sort of information management.

There seems little doubt that in the context of the social web, social tagging offers novel, interesting and engaging approaches to resource description and discovery, albeit there are some challenges that are still in the process of being addressed. One of those challenges for information systems designers is to develop systems that can discipline and bring out the very best in tagging practice, while ensuring that certain worldviews and voices do not dominate. In addition to information search and retrieval, social tagging systems allow for social search and retrieval. Communication in these instances is as much to do with belonging, networking, and sharing as it is to do with denotative-semantic notions of meaning making. Tagging goes beyond the denotative and the informational and often includes emotional responses, connotative responses and phatic communication (in the form of emoticons). It might be that the social connections that are made that draw together like-minded groups of people, the recommendation systems that emerge and the broad communicative practices that are facilitated will provide the foundation for enhanced and enriched approaches to search and discovery.

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#### Appendix: Examples of platforms that use tagging

BibSonomy	<a href="https://www.bibsonomy.org/">https://www.bibsonomy.org/</a>
CiteULike	<a href="http://www.citeulike.org/group/">http://www.citeulike.org/group/</a>
Flickr	<a href="https://www.flickr.com/">https://www.flickr.com/</a>
LibraryThing	<a href="https://www.librarything.com/">https://www.librarything.com/</a>
LastFM	<a href="https://www.last.fm/">https://www.last.fm/</a>
Twitter	<a href="https://twitter.com/">https://twitter.com/</a>
YouTube	<a href="https://www.youtube.com/">https://www.youtube.com/</a>